

3-D ARCHERY COMPETITION

I. EVENT

Participants walk through a field course in a natural setting, shooting at 3-D life-sized animal targets with a scoring area marked on the animals. Distances will be unmarked between five (5) and fifty (50) yards. Each target will have three stakes or flags marking compound, traditional, and youth shooting positions. Shooters must have contact with the appropriate stake/flag when shooting. No one shooting for prize money will be permitted to shoot the course alone. All shots must be witnessed by at least one other person.

II. EQUIPMENT

A. Bows

1. Compound, recurve and long bows are permitted.
2. Bows may not have more than one (1) stabilizer.
3. Stabilizers must not extend more than twelve (12) inches from the bow.

B. Arrows

1. Arrows must be equipped with a field or target point (no broadheads).
2. Archers should carry sufficient arrows to allow for loss and or breakage.
(A minimum of 6 arrows is recommended.)

C. Sights

1. Any sights lawful for hunting in Nebraska.
2. Sights may not have more than six (6) sight pins.
3. Sight bar may not extend farther than six (6) inches from the point of attachment to the front of the sight.

D. Prohibited Equipment and Activities

1. Crossbows and similar bows.
2. Range finders of any type, pacing off distances to targets or cheating.
3. Modification or movement of targets, shot station flags and surroundings

III. SCORING

A. Archers will shoot one arrow at each target and must walk the course twice.

B. Arrows will be scored before they are pulled from the target.

C. Arrows will be scored 10 for the heart and 8 for heart/lung area, 5 for the larger vitals with body hits scoring 1. The innermost scoring circle is the heart shot with other circles surrounding it considered heart/lung and vitals. A scoring body shot is a hit outside the vitals between the jaw line and tail above the knee leg joint. Arrows are scored at the point of entry. Witnessed pass-throughs score a 5.

D. Any question on the scoring of an arrow must be resolved before the arrow is pulled from the target. Arrows must stick in the target in order to receive a score. Arrows that hit feet, ears, antlers and fanned feathers are scored as a no-hit.